



D5.3 Modules 1&2 summary report (1st edition)

Module 1 - Ecological and Solidarity's Transitions Day

Module 2 - 24 hours of Innovation for the Planet



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Module 1 : Ecological and Solidarity's Transitions Day

10th of October 2024

Reminder of the event

Module 1, also known as the 'Ecological and Solidarity's Transitions Day', is the first event in the TEAMIT+ training programme. It is an awareness-raising day that takes place in the 4 countries (Greece, Finland, Spain and France), with the aim of raising awareness on environmental and solidarity issues among the young participants. Attendance is compulsory for the final TEAMIT+ module (the 3rd one, organised by D4E) .

The flagship event takes place in France and is organised by Initiative Developpement, which coordinates the other delocalised events. For the first edition in 2024, the event took place on October the 10th. Tiimiakatemia by JAMK organised the event in Finland, UPNA in Spain and KEK ORAMA with the help of CLUBE in Greece.

The event was held throughout the day, with a simulated climate negotiation in the 4 events at the same time in the morning, and the screening of videos of inspiring committed projects called local initiatives. After a shared meal, the participants were divided into 3 groups and took part in 3 different awareness-raising workshops: one on migratory prejudice, one on climate justice and one on the circular economy.

The ambassadors and volunteers trained by ID helped to organise the event and led the afternoon's awareness-raising workshops.

The programme was staggered in the morning so that the climate negotiation simulation could take place simultaneously in the 4 countries despite the time difference between France and Spain, and Greece and Finland. The day was organised as follows:

France and Spain	
8h30-9h	Welcoming coffee ☕
9h-9h15	Introduction
9h15-11h45	Climate Action Simulation
12h-13h	Inspiring projects videos
13h-14h	Lunch break
14h-16h	Afternoon workshops
16h-16h30	Conclusion

Finland and Greece	
8h30-9h	Welcoming coffee ☕
9h-10h	Inspiring projects videos
10h-10h15	Introduction
10h15-12h45	Climate Action Simulation
12h45h-14h	Lunch break
14h-16h	Afternoon workshops
16h-16h30	Conclusion

Figure 1 : program of Module 1 (1st edition) in the 4 countries taking jetlag into account

Global feedback of Module 1

1. KPIS

In terms of global participants, the target was 200 in total, i.e. 50 in each country. In fact, the event counted 237 people, broken down as follows: 62 in France, 50 in Greece, 62 in Spain and 63 in Finland. These numbers include the ambassadors and volunteers present, so without them there were 225 participants.

In more detail, the event had to meet the following targets: 50% men and women, 20% immigrants, 60% High Education students, 25% Vocational Training students and 15% other profiles (job seekers, working people...). These KPIs were really hard to reach, especially for the immigrants (which was a challenge first to define) and as well as for the VET and other profiles.

According to figures compiled by our partner Clube, module 1 gathered 72,5% of High Education students, 10.1% of VET students and 17.4% of others. There were 55.5% of women and 7.8% of immigrants. Our main improvements concern the VET students and the immigrants.

2. Satisfaction form's results

160 participants in module 1 of the 4 simultaneous events completed the satisfaction questionnaire: 31.9% from France, 28.7% from Finland, 27.5% from Spain and 11.9% from Greece.

Of the 160 participants who completed the satisfaction form, 53.1% were very satisfied and 43.8% were fairly satisfied, giving a total of 96.9% satisfied respondents. Only 2.5% were not very satisfied and 0.6% not at all satisfied. We can therefore say that overall, the satisfaction rate for module 1 of 2024 is very high. 84.4% were very or fairly satisfied with the logistics.

42.5% of them preferred the morning climate simulation game and 26.9% the migration chairs game. Conversely, 31.3% liked the simulation game less and 21.9% the circular economy fresco.

In terms of skills, 73% say they have improved their skills in group work, 45% in data research, 30% in collaboration using digital technologies and 14.4% in developing digital content.

The main improvement remarks were about having more time for the morning tool and more time at the end of the day

to share experiences of the various tools used during the afternoon.

3. Self-awareness forms' results

Participants in module 1 were given a self-assessment questionnaire before and after the module to compare their knowledge about sustainable development.

The questions asked were similar, and enabled us to see where respondents stood in terms of their level of general knowledge, their level of knowledge of environmental legislation, their estimation of the impact of human activities on climate change and the impact of their personal behaviour. Finally, the questionnaire asked them if they were more willing to make changes for the environment after the event.

For the general knowledge question in the form before the event, the majority of the people answered 5 (21.3%), 6 (22.1%), 7 (31.1%) and 8 (13.9%) out of 10. In the after form, all the marks were raised : 33.8% voted 7, 36.7% voted 8 and 8.6% voted 9. We can say with these answers that module 1 seems to have had an impact on the general knowledge of climate change among the participants.

About the awareness of environmental legislation and policies, 64% of the respondents said that they improved their awareness a lot on that topic and 31.7% saw a little improvement. 44.6% improved their knowledge a lot about environment and solidarity, and 54.7% a little.

The subjects they learned the most about were global information (61.2% said this), international impact (60.4%), consumption pattern (34.5%), personal life impact (34.5%) and legislation and policies (22.3%).

The individual comments were very positive concerning their knowledge improvements. Here are some feedbacks : “before coming to the event I thought I had a great amount of knowledge regarding climate change and sustainability, and now I realise I have so much to learn about.” ; “ I viewed climate change primarily through the lens of individual actions, like recycling and reducing waste. However, I’ve come to recognize the complex interplay between local and global factors, such as policy decisions, economic systems, and social behaviors.”

* * *

After looking at the overall feedback from module 1 and the feedback from participants, we're going to look at the feedback from the partners who organised the module or were involved in it, as well as the areas for improvement for the next edition.

* * *

Partners' feedbacks of Module 1

The feedback below is mostly shared by the following partners : ID, ESTIA, UPNA, JAMK, KEK ORAMA and CLUBE. Those are the partners who organised module 1 in their country or who got involved in the organisation.

1. Positive aspects

The biggest positive aspect noted by the partners was the active participation of the young people in the module, who were very satisfied with the day and very involved in both the TEAMIT+ process and the subjects covered. An expanded sense of responsibility and personal realization ("What can I do?") was achieved.

The ambassadors have been a great help to the organisation in every country, and their interactions with their peers have had a strong motivational impact, creating a great deal of commitment.

The day's proceedings were relevant and the link with the next modules was made, creating a commitment on the part of participants to continue with the other modules.

In France, the profiles were diverse, thanks to the involvement of an employment agency. This led to some interesting discussions and a definite group spirit.

2. Negative aspects

The main negative point was the lack of diversity among participants, as the KPIs for immigrants and VET were not achieved. There were also many last-minute cancellations, leading to intensive recruitment in the days leading up to module 1.

Another important aspect was a lack of connection between the 4 events, perhaps due to a lack of time during the first tool and after the afternoon events. Internet connection difficulties and language barriers were also a factor.

The whole event was supposed to have ecological values in terms of food, waste management etc. There had been some difficulties to respect that.

3. Ways of improvement

The improvement will start with the recruitment strategy and calendar. TEAMIT needs to focus more on immigrant inclusion and reach structures that may be interested. More generally, strengthening the recruitment and making the

selection process clearer is necessary to reduce the no-show and the rush of the days before module 1. In this way, module 1 will be planned later in 2025, in order to have more time to recruit the participants, and to train the ambassadors.

About the day program, it will be crucial to give more time for the morning tool (simulation climate negotiation) in order to create more connection between the four events and to make module 1 a real international event.. A final conclusion at the end of the day to share each event's discussions can be imagined, but the jetlag in the four countries makes it difficult. It is also important to better introduce the topic of the day, maybe through a keynote speech or a video.

The afternoon tool "circular economy collage" will be replaced because of its difficulty to be trained to. The roleplay about climate justice will be improved as well to make it more complete and participative. For the climate action simulation, ID will discuss with the partner in charge of the facilitation to add more common times.

Conclusion

To conclude, we can say that module 1 of 2024 was a success, in terms of participants, numbers and the opinion of TEAMIT's partners.

There were some areas for improvement, such as recruitment, the diversity of participants and the connection between the 4 events. Avenues of action have been formulated for the 2025 event, which will take place on 2 December



Some pictures of the event in the 4 countries

Module 2 : 24 hours of Innovation for the Planet

4th and 5th of December 2024

Reminder of the event

The 24h of Innovation for the Planet is an event originally organised by ESTIA. It is a 24-hour non-stop competitive challenge in which participants develop innovative concepts and solutions (in mechanics, electronics, IT, etc.). Projects are proposed by external companies and organisations, who reveal their proposals at the start of the event. The participants then choose their favourite project, which naturally forms the teams. After 24 hours of work, the teams present their conclusions in a 3-minute pitch to a jury of innovation professionals. The winning team receives a prize donated by the event sponsors.

The aim is to create innovative proposals for organisations in a short space of time. The teams are made up of a variety of profiles, students from different years and other interested professionals. They are supported by coaches (professors, entrepreneurs, etc.) who guide them in their search for innovation.

On 3 and 4 December 2024, for the first edition of TEAMIT, the 24 hours took place in Greece in Kozani (flagship event), in Spain in Bilbao and in Finland in Jyväskylä. Some challenges were national, especially in Greece and others were international. Some teams from different countries had the same challenges. The introduction of the event was common and held in Greece. The rest of the event took place simultaneously but quite independently.

Global feedback of Module 2

1. KPIS

The three events were supposed to gather 400 participants. However the module managed to bring together only 287 participants. The number of participants and the recruitment were a real challenge, especially in Greece where the flagship event took place. The partners are aware of this lack of participants and are planning to welcome more of them for the next edition, in order to compensate.

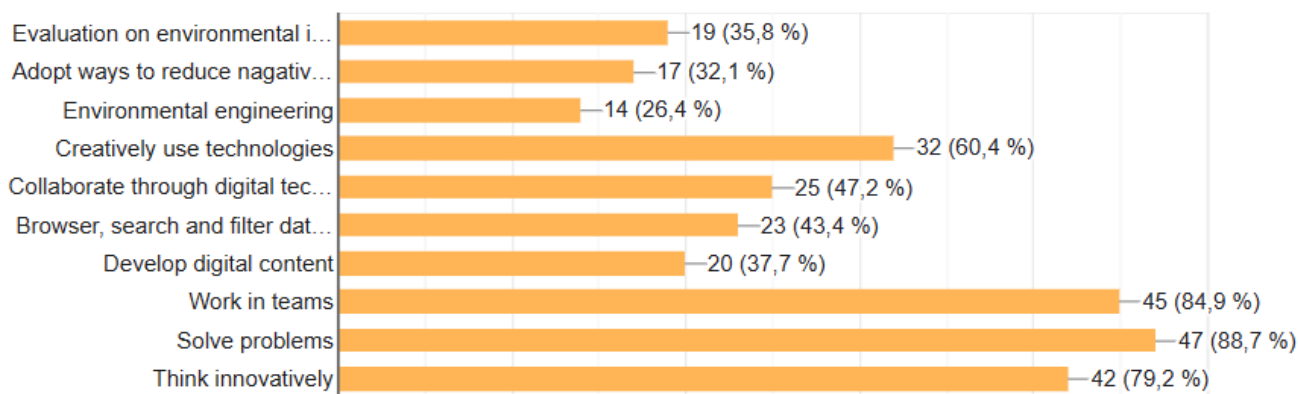
There were 137 participants in Greece (instead of 230), 81 in Spain (target was 100) and 75 in Finland (target was 70). In terms of diversity, the targets are the same as for the other modules : 20% immigrant, 50% women and men, 60% High Education students, 25% VET students and 15% others (job seekers, active people...). In reality, there were 74.5% HE students, 7.9% VET students and 17.6% others. Women represented 40.7% of the participants and the immigrants 3.1%. TEAMIT partners must make more effort next edition for the VET students, the women pourcentage and the immigrants at Module 2.

2. Satisfaction form's results

53 participants answered the satisfaction form of Module 2. 52.8% were involved in the greek event, 35.8% in the finnish one and 11.3% in the spanish event. The goal for next time is to push the satisfaction form in order to have more answers and then more relevant results.

Among the respondents, 54.9% participated in module 1 upstream. 49.1% were very much satisfied and 41.5% quite satisfied, for a total of 90.6% of satisfaction. 75,5% of the respondents were satisfied with the logistics and organisation. The favorite parts were the pitching and presentation moment, as well as working in teams and working on interesting projects. The worst parts according to the respondents were the logistics of the event's opening, the food and the lack of help during the event. Of course, this may vary depending on the event. But the common opening is something that was raised up for every event.

In terms of skills, the 3 skills that came up the most in the form were : solving problems (88.7%), working in teams (84.9%), and thinking innovatively (79.2%).



Graph of the skills evaluation from the respondents

About the other feedback from the respondents, most of them were satisfied with the event and used it as a way to expand their network with other participants and with companies. The main negative feedback was the organisation, especially the opening of the event. Some participants of the Greek event also complained about the logistics (rooms, food, communication).

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After looking at the overall and participants feedback from module 2, we're going to look at the feedback from the partners who organised the module or were involved in it, as well as the areas for improvement for the next edition.

* * *

Partners' feedbacks of Module 2

The feedback below is mostly shared by the following partners : UPNA, MUE, D4E, JAMK, ESTIA, ID, KEK ORAMA and CLUBE. Those are the partners who organised module 2 in their country or who got involved in the organisation.

1. Positive aspects

The positive aspects identified by the partners were the required number of challenges, the commitment of the participants and their work team as well as the good mood in most events. There were also a majority of people who did module 1 and many were interested in module 3.

In Spain the challenges were diverse and aligned with the values of the project. The event took place smoothly, the atmosphere, logistics and work team were a success. These are quite the same positive feedback for the Finnish event, the participants were enthusiastic and the cases were challenging. In Greece the university, local mayor, students and companies were really satisfied. The event was seen as a success as it was held here for the first time.

2. Negative aspects

However, the event had a lot of negative aspects we need to correct for next edition. There were first many technical issues, the quality of the common opening call was poor, leading to misunderstandings in the local events. Also, the number of participants wasn't reached and the diversity of the participants was limited, we didn't manage to reach the KPIs of immigrants and VET/others participants.

About the challenges, the fact that they were international challenges didn't work. Some faced language barriers during the opening but also with some companies. The aim was also to work on local challenges so that young people could work on local issues and create networks that would be useful in their professional lives. In result, some teams didn't not offer strong value propositions, and there were not enough coaches in the different events. In Greece the event was not conducted as a full 24-hours event, because of logistical inconsistencies. The participants therefore had less time to work on their challenges.

Before the event, the coordination wasn't aligned between the 3 events concerning the event structure, the coaches, the challenges and the prizes. The partners were more focused on the logistics (especially for the greek event) than coaching the participants.

The ambassadors were not included in the Greek event (no room, no coaches...) so they all thought that their tiring trip felt a bit useless.

3. Ways of improvement

Fortunately, by identifying the negative aspects, we also define how we can improve module 2 for next edition. The main event will take place at ESTIA in France the 4th and 5th of December, with two local events in Greece and Finland.

Before the event, the partners are planning to start the recruitment earlier, with a clearer selection process. The goal is to compensate for the lack of participants of the first edition, and to reach more diverse profiles. The module 2 in 3 event also requires meticulous planning and coordination to ensure consistency across sites. It

will also help to improve the logistics such as catering, room allocation, waste management and coaching. Thinking more about the connection between the 3 events earlier is also a necessity. Technology will be tested before, as it is a crucial part of the event experience.

The language will be uniform for next time, with English opening and English ending at the same time with the 3 countries. The challenges will be local, there will be French challenges with Spanish traduction service, Finnish challenges and Greek challenges. We must ensure it is an european event understandable by all the participants. The importance of breaks and night management will also be something to care more about next edition. The ambassadors will come to Bidart and we will ensure their link to the rest of the TEAMIT+ program.

Conclusion

In conclusion, we can say that TEAMIT module 2 has definite areas for improvement, but that its first edition was a success for the participants present and for the learning of the partners. Areas for improvement, such as participant recruitment, have been identified, with the aim of making the second edition even more successful.



Pictures of Module 2 in the 3 countries